



Digital Citizenship & Online Safety Grant Portfolio

We recognize the promise of technology for children’s education, expression, inclusion and, of course, entertainment, as our digital lives continue to expand rapidly. Disney is committed to delivering positive, inclusive, and curated content and experiences designed for children of all ages and their families to enjoy together.

The Disney ***Digital Citizenship & Online Safety Grant Portfolio*** provides grants to non-profit organizations that educate children, parents and teachers about digital citizenship and positive, safe and responsible use of technology. In 2022, Disney funded the following 19 organizations and projects around the world.

ARCFUND

The [Applied Research and Communications Fund](#) is a Bulgarian-based innovation policy and research institute. Disney supports the development of the *Holistic Digital Citizenship Hub*, a regional Eastern European initiative. The Hub uses a multi-stakeholder approach to empower children and young people to be proactive and impactful agents in the digital world, engaging them both directly and through their educators, caregivers, and peers.



Boston Children’s Hospital Digital Wellness Lab

The [Digital Wellness Lab](#) at Boston Children’s Hospital and Harvard Medical School (the Lab) conducts research and works across industries to develop evidence-based guidance to encourage technology leaders to build a healthier media ecosystem for youth. The Digital Wellness Lab is made up of a dynamic and collaborative team of experts and thought leaders from health sciences, tech, academia, education, and entertainment. Disney supports the Lab’s active participation in the Choose Kindness Alliance, where Lab experts support the design and dissemination of guidance and resources that help to build a culture of intentional inclusion, mental wellness, and belonging. Disney also supports the ongoing work of the Digital Wellness Lab’s Student Advisory Council, designed to elicit inputs from young people in order to create and disseminate engagement- and empowerment-focused resources to support caregivers in fostering their own and their children’s digital wellbeing.



CANADIAN CENTRE for CHILD PROTECTION®
Helping families. Protecting children.

The [Canadian Centre for Child Protection](#) (C3P) is a charity dedicated to the personal safety of all children. C3P operates [Cybertip.ca](#), Canada's hotline for reporting online child sexual abuse, as well as Project Arachnid, an innovative global tool to disrupt the distribution of child sexual abuse material online. Disney contributes to the national, interactive safety education program *Kids in the Know (KIK)*, which offers age-appropriate lessons, online resources, comics, and quizzes to increase children's skills to reduce the risk of victimization online and offline. Topics covered include safe and responsible use of technology, healthy relationships and boundaries, daily safety habits, and knowing when and how to seek help.



[Chicos.net](#) is an Argentinean NGO specializing in digital citizenship. It raises awareness among children and adults on issues related to online safety, positive use of technology, digital literacy, and creativity. Disney has been contributing to the *Digital Citizenship Program* since its launch in 2012. The Program includes *TinkerLab* to support learning about robotics, coding and animation, as well as *Historias para armar*, an inclusive initiative that combines storytelling, digital media, and maker experiences to help children and young people of all backgrounds develop skills needed to bridge digital gaps and promote equal opportunities to foster the next generation of storytellers.



[ChildFund Korea](#) is a children's rights organization in South Korea committed to providing services and conducting advocacy that strengthen and preserve children's rights in line with the UN *Convention on the Rights of the Child*. Disney supports the pilot of the *Digital Citizenship Education for Youth* project, which provides education sessions for young students to cultivate competencies about online usage, build resilience to potential abuses and infringement of their digital rights, and contribute overall to the creation of a safe digital environment in South Korea.



[Childnet](#) is a UK charity whose mission is to make the internet a safe place for children. Disney supports its *Educational and Outreach Programme*, which develops digital citizenship skills in children, builds resilience in the digital world, and empowers parents and teachers with skills and tools to prevent and respond to online risks. It delivers a range of resources and activities, including education sessions for children, parents, and teachers; engagement in awareness-raising campaigns such as *Safer Internet Day*; and an annual film competition on online safety themes for young people to get creative with storytelling.



The [Clean Contents Movement](#) is an organization in South Korea focused on safe and healthy online content that can be created and widely consumed in the digital environment. Disney supports the annual *User Created Content Contest*, which encourages users to create short video and animation content on digital citizenship.



The [Dutch Media Literacy Network](#) consists of over a thousand organizations committed to media literacy. These include libraries, schools, social institutions, media, information and communications technology companies, and research institutes. With Disney's support, it developed three tools: the *Special MediaDiamond*, a platform for parents and educators which offers information and useful tips to discuss fun and safe media use with children; *MyMobile Module*, an information and training module for people with disabilities on how to use a mobile device for fun and useful activities; and the *Caretakers in Media Platform*, an online guide for professional caretakers of young people with cognitive disabilities to keep them safe and informed online.



[Emirates Safer Internet Society](#) (eSafe) empowers children and youth in the United Arab Emirates to use the internet responsibly. Disney has partnered with eSafe to launch a *Digital Wellbeing in Early Childhood* initiative to equip first time parents of children under 6 years old with the knowledge to make decisions on how to approach internet safety and digital wellbeing. Disney's support drives the creation of the program's seminars, e-guide, and educational videos on responsible use of digital technology for young navigators in Arabic and English.



The [European Association for Viewers Interests \(EAVI\)](#) is an international non-profit organization in Belgium that advocates for media literacy. EAVI is supported by the European Commission, the European Audiovisual Observatory, UNESCO and the Council of Europe on media literacy and disinformation topics. With Disney's contribution, EAVI aims to design, produce and distribute an animation called "*How is Jack feeling?*" to enhance reflections about children's digital well-being when exposed to inappropriate media information consumption.



fragFINN.de

[fragFINN](#) offers a protected surfing space in Germany created specifically for children ages 6 to 12 years. The search engine only identifies websites that are suitable for children. Disney's support contributes to fragFINN programming including the improvement of its accessibility features, the development of educational materials for children, parents and teachers, and creation of a child-friendly TV series to teach children digital safety including the use of search engines.



Ganara.art

[Ganara Mariberbagi Seni Foundation](#) is based in Indonesia and aims to shape the creative mindset in each student through art education. Disney supports Ganara's "*Art for Change*" program, an initiative that educates students about digital literacy and critical thinking through art activities. Art for Change also works directly with parents and teachers, so they can continue to develop their own understanding to guide their children on how to operate, communicate and socialize safely online.



The [Internet Watch Foundation](#) is UK-based non-profit organisation working to disrupt, prevent and minimise online child sexual abuse imagery. They offer the public a safe and anonymous place to report child sexual abuse they may have accidentally seen on the internet and proactively search for criminal content online to have it removed. They work with a network of partner hotlines, internet companies and law enforcement, around the world, locating criminal content and directly notifying the host to remove the imagery. Disney supports the IWF's idea of "*A Safer Internet for All*" project, leveraging technology to seek out, assess and remove images of child online sexual abuse online.



[Kids Help Phone](#) is Canada's only 24/7 e-mental health service offering free, confidential support to young people in English and French. Their services include professional counselling via phone or online chat, crisis support via text, over 300 clinically validated online resources, moderated peer support forums and Canada's largest online database of mental health and support resources. Young people across Canada can connect with Kids Help Phone for whatever they are experiencing, including bullying, anxiety, depression and more. Disney has provided continued support to the hotline.



[Media Monitoring Africa](#) is based in South Africa and aims to promote the development of a free, fair, ethical, and critical media culture across the continent. Disney supports the *Web Rangers*, an international digital and media literacy initiative that uses a human rights approach to empower South African children (ages 12-17 years old), teachers and parents with critical digital skills so they can engage with media and the internet responsibly.



The [National Center for Missing & Exploited Children](#) (NCMEC) is the US nonprofit clearinghouse and comprehensive reporting center for all issues related to the prevention of and recovery from child victimization. The organization also works directly to prevent abduction and exploitation of children. Disney supports *NetSmartz*, an internet safety program for children ages 5-17 that helps build digital literacy skills and safer online behavior through videos, an animated series, games, tip sheets, discussion guides and more. Topics include cyberbullying, online privacy, misleading information, online solicitation, live streaming, reporting inappropriate behaviors, seeking assistance when in need and using the internet positively.



The [Paradigm Initiative](#) works to connect underserved African youth with digital opportunities and improve livelihoods through digital inclusion and digital rights programs. Disney supports the *LIFE (Life skills, ICTs, Financial literacy, and Entrepreneurship) Legacy Program*, which equips young Africans with digital literacy and entrepreneurship skills and connects them to internships or entrepreneurial ventures. LIFE uses a train-the-trainer model, allowing graduates to return as trainers and mentors for new participants.

wranga

[Wranga](#), in partnership with Disney Star, created *The Responsible Digital Citizenship and Online Safety Program*, which works to provide interactive course material to guide students on the meaning, importance, and implications of responsible digital citizenship. With Disney's support, Wranga aims to create a curriculum to educate both parents and school children on how to navigate the internet effectively and responsibly.



[Watoto Watch Network](#) is an NGO in Kenya that focuses on child online protection and has been running awareness sessions since 2013, targeting children, parents, teachers, law enforcement, legal entities, ICT stakeholders, and the general public. Disney supports the *Child Online Protection Program*, which aims to enhance protection of children in the online safety space through awareness and capacity building.